

# 2023-03-02 AIM TF Meeting Notes

## Meeting Date & Time

- 16 Feb 2023
  - 09:00-10:00 PT / 16:00-17:00 UTC

## Zoom Meeting Links / Recordings

**Meeting:** <https://zoom.us/j/97604264531?pwd=NXB3S2d6bldidVVjVFIYVmpwallBZz09>

**Recording:** [https://zoom.us/rec/share/E37rmXj5Go-QcFiaJXmn890DkYhvnATwsjyhwrRa9FCMjQNTJrnluleDrUdib24.PiTTkwwLbdxSLts\\_](https://zoom.us/rec/share/E37rmXj5Go-QcFiaJXmn890DkYhvnATwsjyhwrRa9FCMjQNTJrnluleDrUdib24.PiTTkwwLbdxSLts_)

## Attendees

- [Wenjing Chu](#)
- [Sandy Aggarwal](#)
- [Mary Lacity](#)
- [Zaïda Rivai](#)
- [Neil Thomson](#)
- [Daniel Bachenheimer](#)
- [@reuben Bailon](#)
- [Shermineh Salehi Esmati](#)
- [Vikas Malhotra](#)
- [Sumabala Nair](#)

## Main Goal of this Meeting

This is the AIM TF's #17 meeting.

One of our main goals is to have individual member presentations on what problems/challenges they see in AI & Metaverse related to trust.

Starting in the new year (2023), we plan to start drafting white papers or other types of deliverables of the task force.

## Agenda Items and Notes (including all relevant links)

Time	Agenda Item	Lead	Notes
5 min	<ul style="list-style-type: none"><li>• Start recording</li><li>• Welcome &amp; antitrust notice</li><li>• Introduction of new members</li><li>• Agenda review</li></ul>	Chair	<ul style="list-style-type: none"><li>• <b>Antitrust Policy Notice:</b> Attendees are reminded to adhere to the meeting agenda and not participate in activities prohibited under antitrust and competition laws.</li><li>• <b>ToIP Policy:</b> Only members of ToIP who have signed the necessary agreements are permitted to participate in this activity beyond an observer role.</li><li>• <b>ToIP TSWG IPR Policy:</b> see TF wiki page. <a href="#">AI &amp; Metaverse Technology Task Force</a></li></ul>
5 mins	<ul style="list-style-type: none"><li>• Introduction of new members</li><li>• Any general announcement, news, that could be of interest to the TF</li></ul>	All	<ul style="list-style-type: none"><li>• Reuben Bailon</li></ul>
45 mins	Planning discussion continued: planning goals for 2023	All	- Hear proposals for 2023 Deliverables of the TF - propose an <b>Abstract &amp; Table of Content</b> . Please add them here in ToIP folder: <a href="https://drive.google.com/drive/folders/1PF706xjFV3189nkMulGhxUfmyChuwQm2">https://drive.google.com/drive/folders/1PF706xjFV3189nkMulGhxUfmyChuwQm2</a>

			<ul style="list-style-type: none"> <li>Sandy Aggarwal <a href="#">Sandy Aggarwal</a> <ul style="list-style-type: none"> <li><a href="#">Sandy Aggarwal</a> showed a 3-part series to address this topic of Identity and Payment in Gaming. Part I is the proposed immediate deliverable, and a rough draft has been already prepared by Sandy. Part I will capture the challenges, the use cases and recommendations to ToIP and related orgs in this space. CALL for participation to join this effort.</li> <li><a href="#">Wenjing Chu</a> will join in.</li> <li><a href="#">Neil Thomson</a> commented</li> </ul> </li> <li>Wenjing Chu:           <ul style="list-style-type: none"> <li>sorry I don't know why this link doesn't work. But you can find it in the folder listed above.</li> <li><a href="#">Mary Lacity</a> what a timely topic - research work on this very topic.</li> <li><a href="#">Daniel Bachenheimer</a> is biometrics included in the scope of the paper. YES! biometrics for natural persons, as well as telling a bot apart of a natural person.</li> <li>One way of trust is Citing sources : the latest Bing integration of GPT does very well in citing sources and even discuss /update them.</li> </ul> </li> <li>Phil Wolff:           <ul style="list-style-type: none"> <li><a href="#">Phil Wolff Google doc for brainstorming</a> potentials for using ML and other AI tools to make trust and identity better.</li> <li>The FOMO post. Generating custom ecosystem policy language?</li> </ul> </li> <li>From slack by <a href="#">sankarshan</a> :           <ul style="list-style-type: none"> <li>take this paper <a href="http://dx.doi.org/10.2139/ssrn.4338862">http://dx.doi.org/10.2139/ssrn.4338862</a> main theme and write a TF opinion piece.</li> </ul> </li> </ul>
5 m ins	<ul style="list-style-type: none"> <li>Review decisions /action items</li> <li>Planning for next meeting</li> <li>AOB</li> </ul>	Chairs	<ul style="list-style-type: none"> <li>Agreed to deliverables to work on: ...</li> <li>Next steps:           <ul style="list-style-type: none"> <li>Each proposal please complete at least (1) Abstract, (2) TOC by next meeting for discussion.               <ul style="list-style-type: none"> <li><a href="#">Sandy Aggarwal</a> <ul style="list-style-type: none"> <li><a href="#">Identity &amp; Payments in Gaming</a> ~ this is the new paper that I'd like to recommend. This is based on my previous paper which was focused on the intersection of blockchains &amp; gaming but this paper was not officially completed due to various factors. High level breakdown of this new paper that I have in mind is as below.                   <ol style="list-style-type: none"> <li>1) Introduction to Identity &amp; Payments in Gaming (current landscape &amp; players, major platforms, limitations if any)</li> <li>2) Deep Dive into Use Cases of Blockchain/Decentralized Technology in Gaming (for identity &amp; Payments)</li> <li>3) Best Practices, Architectural Frameworks, Design Patterns and Governance for implementing decentralized identity &amp; payments in Gaming</li> </ol> </li> </ul> </li> <li><a href="#">Phil Wolff Google doc for brainstorming</a> potentials for using ML and other AI tools to make trust and identity better.               <ul style="list-style-type: none"> <li><a href="#">Wenjing Chu</a></li> </ul> </li> </ul> </li> <li>Official TF drafts / proposals should go to the ToIP folder : <a href="https://drive.google.com/drive/folders/1PF706xjFV3189nkMulGhxUfmyChuwQm2">https://drive.google.com/drive/folders/1PF706xjFV3189nkMulGhxUfmyChuwQm2</a></li> <li><a href="#">Sandy Aggarwal</a> will explore a new tool for collaborating on white paper/blog posts.</li> </ul> <p>I've set up a new Trello board that we could use if everyone likes it. Of course, we don't want too many tools either which will cause confusion rather than helping.</p> <p><a href="https://trello.com/invite/toipaimtf/ATTI948e7ecaa493489da8c79b42b86c9942EF44D516">https://trello.com/invite/toipaimtf/ATTI948e7ecaa493489da8c79b42b86c9942EF44D516</a></p> <p><a href="https://trello.com/invite/b/gEf0iZ42/ATTI1ca02e643a15cd513f9d80ae79a94517BDFB05CB/toip-research-paper-identity-payments-in-gaming">https://trello.com/invite/b/gEf0iZ42/ATTI1ca02e643a15cd513f9d80ae79a94517BDFB05CB/toip-research-paper-identity-payments-in-gaming</a></p> </li></ul>